



1). ANIMATION

ANIMATION BASICS

Frames
Framerate
Keyframes
In-Between Frames
Tweening

PREVIEWING THE ANIMATION

Scrubbing method
Playing method
Testing method

ONION SKIN TOOL

Using the Onion Skin Tools
Using the Onion Skin Outlines
To Edit Multiple Frames
To Modify Onion Markers

2). MOTION TWEENING

MOTION TWEEN

Motion Tween Rules
Using a Movie Clip Symbol
Creating a Movie Clip Symbol
Using the Frame Panel for motion tweening

POSITION TWEEN

To move objects with motion tweening

SCALE TWEEN

To scale objects with motion tweening

ROTATION TWEEN

To rotate objects with motion tweening
To change the rotation effect

MOTION TWEEN MODIFIERS

Easing the motion tween
To Ease In the motion tween
To Ease Out the motion tween

3). EFFECTS

on demand computer support

MOTION TWEEN EFFECTS

Using the Effect Panel

COLOR TWEEN

To apply Brightness effect
To apply Tint effect
To apply Alpha effect

4). GUIDES

GUIDE LAYERS

Using the Guide Layer
To create a guide layer

MOTION GUIDES

Using the Motion Guide
To create a guided layer
Using the Orient to Path option
To insert a motion guide

5). SHAPE TWEENING

SHAPE TWEEN

Shape Tween Rules
Using the Frame Panel for shape tweening
To morph objects with shape tweening

TEXT TWEEN

To create text-to-text tween
To create text-to-shape tween

SHAPE TWEEN MODIFIERS

Easing the shape tween
To Ease In shape tween
To Ease Out shape tween
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SHAPE HINTS

Using Shape Hints

6). MASKING



MASKS

Using Masks
To create a mask layer
To create a masked layer

ANIMATING MASKS

To animate a masked layer
To animate a mask layer

MASKING MULTIPLE LAYERS

To apply mask on multiple layers

TEXT MASKS

To create mask with text

BITMAP MASKS

To mask a bitmap

7). SOUND

IMPORTING SOUND

Sound file types
To import a sound
To export a sound

USING SOUND

Using the Sound Panel
To add a sound to the timeline
To add a sound to a button
Using the Sound Library

SOUND EFFECTS SETTINGS

To apply a sound effect
To edit the sound effect

SOUND SYNC SETTINGS

To sync a sound

SOUND LOOPS SETTINGS

To loop a sound

8). INTERACTIVITY

FUNDAMENTALS OF INTERACTION

Events and Event Handlers
Action Script
Buttons

MAKING A BUTTON

To create a Button Symbol
To edit Button States
To preview buttons

ANIMATING A BUTTON

To add a Movie Clip symbol to a button
To add a Sound to a button

INVISIBLE BUTTONS

Using invisible buttons
To create an invisible button
